

SCRIPTURE CREATURES

BETA - GAMEPLAY



Overview: 3 Rounds (5 cards per round)

1. Players both shuffle their deck
2. Draw 5 cards
3. Players take turns choosing one card to face-off
4. Card with the highest points wins (refer to scoring system below)
5. Winner of the previous hand plays their card first
6. Repeat for all 5 cards
7. If the round ends in a draw, both players pull the top card from their deck for a tie-breaker (no additional bonuses are included)
8. Player with the most victories out of all 5 cards, wins each round
9. Play 3 rounds. Best of 3 is the winner

Bonuses apply to earlier cards and may change previous outcomes

Scoring System

Level 1 Creatures: 5 points + Chapter #

Level 2 Creatures: 8 points + Chapter #

Level 3+ Creature = 10 points + Chapter #

Bonus 1: Elemental Advantage: +3 points (for single card)

Bonus 2: Scripture Bonus: +2 points (for each card involved)

Bonus 3: Development Form Bonus: +2 points (for both cards involved)

Chapter bonus caps at 5

Salvatross is an automatic win, unless it faces another salvatross then it is a tie